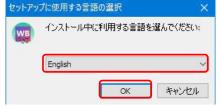


### 1. How to install BV Workbench

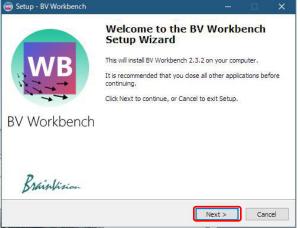
1. Double-click the BV Workbench installer (BV Workbench 2.X.X Setup.exe) included in the USB memory (or CD-ROM) sent at the time of purchase or downloaded from the Web.



2. Select the language for setup and click the [OK] button.



#### 3. Click the [Next>] button.



4. The "License Agreement" screen is displayed. Select "I accept the agreement" and click the [Next (N)>] button.





#### 5. Click the [Next>] button.

Setup - BV Workbench		<u>, 199</u>		×
Select Additional Tasks				
Which additional tasks should be performed?			1	VV
Select the additional tasks you would like Setup Workbench, then click Next.	to perform wh	ile installing BV		
Additional shortcuts:				
🗹 Create a desktop shortcut				
	< Back	Next >	Can	ncel

6. Click the [Install] button to start the installation. Old version will be uninstalled automatically.

ick Back if you want to revie	w or
	^
	~



installing	1	-
Please wait while Setup installs BV Workbench on your computer.		WE
Extracting files		
C:¥Program Files¥Brainvision¥BV Workbench2¥libSkiaSharp.dll		
A second s		

8. To execute BV Workbench at the end of setup, check [Launch BV Workbench]. Click the [Finish] button to \_\_\_\_\_\_

i Setup - BV Workbench	- 🗆 X
BV Workbench	Completing the BV Workbench Setup Wizard Setup has finished installing BV Workbench on your computer. The application may be launched by selecting the installed shortcuts. Click Finish to exit Setup.
Brainfision	Finish



# 2. Start BV Workbench and set up software license

1. Click [Brainvision]-[BV Workbench] registered in the start menu or double-click the shortcut created on the desktop to start BV Workbench.



Icon of BV Workbench

BV Workbench can be started even when MiCAM03 power is off. In this case, it will be in the offline mode where you can load saved data and analyze data.

2. BV Workbench starts.



3. After installing BV Workbench, the following screen will be displayed the first time you start it. After inputting/selecting information required for license issuance on this screen, click the "SEND" button to start email software.

Check information displayed in the email and send it to us so that we can receive the information. Based on that, we will create a license and we will send you the license file by email.

Please fill o	out the form below to	request a new license.		
License status :	License file not found.			
Name	Taro Yamada			
Organization	Brainvision Inc.			
E-mail	yamada.taro@brainvision.co.jp			
License type :	Standard			
Hardware ID	BCBB-DC95-E2A1-67E1-ADEC-8DC AAF7/5161-B295-5D1F-4B6B-5F7 E24B-2061/4490-271C-3A5B-526 DB1C-A378/26BF-A695-9E6F-4AD C-4E3-984F-AAF5/FBD5-E830-5F5 A9BA-1214-63D6-8A37/ECC1-A39 EA3E-29DE-C5AB-5C2A-AABF	D-FF72- b-BC7F-4CB7- 4-9561- E-91C3-		
Required features	<ul> <li>Acquisition (to disk)</li> <li>Acquisition (time lapse)</li> <li>ESTM-8</li> <li>ESTM-9</li> <li>MiCAM03</li> <li>MiCAM05</li> <li>Third party camera</li> <li>Post processing</li> <li>Analysis</li> <li>E-Field</li> </ul>	Acquire data directly to disk (for very long ac Acquire data in time lapse mode For ESTM-8 users For ESTM-9 users For MiCAM03 users For MiCAM05 users For third party camera users Image processing module (filters) Analysis module Electric field imaging module	cquisitions)	SEND CLOSE
			[	Click to start email software

Brainfision

**BV** Workbench licenses are issued for each computer by using a hardware ID created from information unique to an installed computer.

*Licenses issued for other computers cannot be used. Please contact SciMedia Itd. (inquiry@scimedia) for reissuance of license.* 

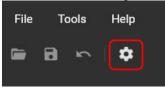
4. Set up a license in BV Workbench using a license file sent from us.

Again, click [Brainvision]-[BV Workbench] registered in the start menu or double-click the shortcut created on the desktop to start BV Workbench.

The following window will open. Click [CLOSE] button.

Please fill o	out the form below to	request a new license.	
License status :	License file not found.		
Name	Taro Yamada		
Organization	Brainvision Inc.		
E-mail	yamada.taro@brainvision.co.jp		
License type :	Standard		
Hardware ID	BCBB-DC95-E2A1-67E1-ADEC-800 AAF7/5161-B295-SD1F-4B6B-SF7/ E24B-2061/4490-271C-3A5B-5266 DB1C-A378/26BF-A695-9E6F-4AD C4E3-984F-AAF5/FBD5-E830-5F51 A9BA-1214-63D6-8A37/ECC1-A39 EA3E-29DE-C5AB-5C2A-AABF	D-FF72- 5-BC7F4C87- 4-9561- E-91C3-	
Required features	<ul> <li>Acquisition (to disk)</li> <li>Acquisition (time lapse)</li> <li>ESTM-8</li> <li>ESTM-9</li> <li>MiCAM03</li> <li>MiCAM05</li> <li>Third party camera</li> <li>Post processing</li> <li>Analysis</li> <li>E-Field</li> </ul>	Acquire data directly to disk (for very long acquisitions) Acquire data in time lapse mode For ESTM-8 users For ESTM-9 users For MiCAM03 users For MiCAM05 users For MiCAM05 users For third party camera users Image processing module (filters) Analysis module Electric field imaging module	×
		SEND	CLOSE

5. Click the following icon ("App settings") on the toolbar to open the [App settings] screen.





6. Click [IMPORT LICENSE FILE...] at the bottom of the [App settings] screen to display the file selection screen.

<b>A</b>
REQUEST NEW LICENSE

7. On the file selection screen, select a license file (extension: "lic") sent by us and click the [Open] button. When the license is set, the license information is displayed as shown below and this software can be used.





# 3. Setup / import color map

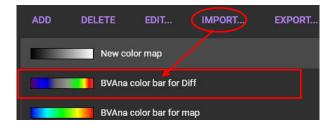
Click or select [settings] from the [File] menu to open the [App setting screen as shown below. On this screen, you can turn on/off the use of GPU, set the color map, set the license, etc.

### [Visualization] - [Color maps]

Color maps	
ADD DELETE EDIT IMPORT EXPORT	
Rainbow+GrayInCenter	
Rainbow	
Rainbow_transparent	
New color map	
New color map	

#### [IMPORT]

You can import the saved color map file (extension: cmx). Click to display the file selection screen. Specify "cmx"file and click the [Open] button. Imported color map is added to the list

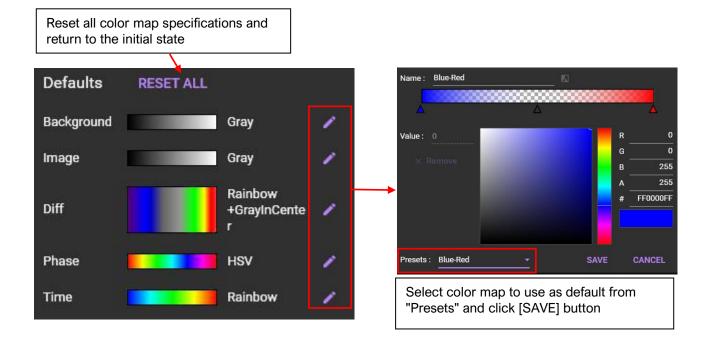




### [Defaults]

Specify the default color map.

Default color map set here is reflected when data is loaded. It will not be reflected in the already opened data, so set it before data analysis.



Background	Specifies color map for background image.
Image	Specifies color map for real image.
Diff	Specifies color map for difference value image.
Phase	Specify color map for phase map.
Time	Specify color map for maps such as activation time map, repolarization time map etc.